



Event Regulations

1. Game Play

- a. Tournament Game Play Rules are specific to Bend Hoops tournaments (see Tourney Rules)
- b. All other rule clarifications will follow those set forth by the National Federation of State High School Associations (NFHS).
- c. Specific events may have their own independent game play rules identified and this will be clearly stated on individual tournament web platforms, as well as in emails communicated to coaches/admins (Ex. Shot Clock addition, added timeouts, quarters vs. halves). These are unique circumstances that will be clearly communicated.

2. Game Tip-Off Start Time

- a. No game will tip-off before the scheduled start time.
- b. The "Game Time Tip-Off" +10 minutes will be the forfeit time if a team is a no-show. Any team who no-shows intentionally or unintentionally for their game(s) is subject to suspension (Event Directors Ruling/Decision). Any suspended team will be notified immediately.

3. Ball Size

- a. Boys in the 5th & 6th grades will use an intermediate basketball (28.5").
- b. Boys in the 7th, 8th, 9th, 10th, and 11th grades will use a regulation basketball (29.5").
- c. All girls divisions will use an intermediate basketball (28.5").

4. Roster Rules

- a. AN INDIVIDUAL PLAYER IS ONLY ALLOWED TO PLAY WITH ONE (1) SPECIFIED PROGRAM DURING EACH TOURNAMENT EVENT.
- b. All youth tournaments are "Grade Based."

5. Score Clock & Game Scoresheet Keeping

- a. The Home team is to be responsible for the Game Scoresheet.
- b. The Visitor team is to be responsible for the Score Clock.
- c. Individuals less than 15 years old will not be allowed to work either the game scoresheet or the score clock.
- d. Having "Game Scoresheets" done correctly is very important and we have found that allowing teams to manage this is more functional than allowing "kids" from the host schools to be in charge of game reporting and score sheets.

NOTE: All Game Score Sheets and materials will be provided by Bend Hoops before each scheduled game.



6. Home & Away Designation

- a. The "First" Team listed within Pool Play match-ups is the HOME TEAM. The "Second" team listed is the VISITOR TEAM.
- b. The "Top" Team listed within Bracket Play is the HOME TEAM. The "Bottom" team listed is the VISITOR TEAM
- c. It is suggested that the HOME TEAM wear "Light Colored Uniforms" & the AWAY TEAM wear "Dark Colored Uniforms."

7. Admissions

- a. Certain events may charge a higher/lower price due to the value provided.
- b. General Admission Guidelines:
 - General Admission for Adults - \$8.00
 - Children (10 & Under) - FREE
- c. Each team will be allowed to admit two coaches at no charge

8. Ejections, Suspensions, & Disqualifications

- a. If a player or coach is ejected from two (2) games during a TOURNAMENT event, that player or coach will be suspended for the remainder of the tournament. The Official's discretion is used in all ejections. Bend Hoops event directors will have final rulings on all decisions.
- b. Objectionable behavior or physical and mental abuse may result in a complete "BEND HOOPS DISQUALIFICATION" for any player, coach, official or spectator. This means a player, coach, official or spectator can be disqualified at any time for objectionable behavior. Please keep the players first, we are here to GROW THE GAME OF BASKETBALL IN A POSITIVE WAY!
- c. The Bend Hoops tournament staff reserves the right to eject any player, coach, official, or spectator from any facility for objectionable behavior.

9. Pool Play

- a. 3 Team Pools: the following tiebreaker will be used to determine place of finish in a 3 team pool
 - i. Number of wins
 - ii. Head to head result
 - iii. Point differential
 - iv. Points allowed
 - v. Points scored
 - vi. Coin flip
- b. 4 Team Pools: a 4-team pool can have no pool play ties as first game winners play each other and first game losers play each other. So the place of finish is determined by:
 - i. Winner of both games is 1st place



- ii. Winner of first game and loser of second game is 2nd place
- iii. Loser of first game, winner of second game is 3rd place
- iv. Loser of both games is 4th place

Note: 4-team pools within an 8-team division are different and use Round Robin play to determine pool finish. In the event of a tie in one of these pools then the 3-Team Pool Tiebreakers listed are used.

10. Protests/Complaints

- a. All protests must be filed directly with Bend Hoops, LLC.
- b. Tournament Director's rulings on all protests/complaints are Final.
- c. Tournament Directors will not review film from a protested game.
- d. All roster or game score protests must be accompanied with a \$75 Protest Fee (Refunded if Granted).
- e. All complaints on game referees or coaches must be directed to your team's head coach, who can then contact Bend Hoops, LLC (See Terms & Conditions).

11. Clarification/Notes (Leagues & Tournaments)

- a. BEND HOOPS EVENT DIRECTORS WILL HAVE THE FINAL SAY REGARDING ANY EJECTIONS, DISPUTES, OR RULINGS!



Game Rules

All Bend Hoops basketball tournaments will be open to middle school based teams as well as true 'travel teams' in the 5th-8th grades and there will be no limitations on style of play (pressing, trapping, playing a zone, etc.) for all grade levels. Any questions or issues that arise throughout a tournament, must be addressed immediately with the tournament director or site supervisor. Games will use the following list of rules:

1. Each game will be two (2) 16 minute stop clock halves. When a team is leading by more than 20 points in the second half, the clock will continue to run until the deficit is below 20 points. When the deficit is less than 20 points, normal stop clock timing will resume.
2. 5 minute warm up time
3. 3 minute halftime
4. 3 full timeouts per game
5. 5 fouls per player
6. All overtimes are two minutes
7. Each team will receive 1 additional timeout per overtime period
8. Tournament games WILL NOT start before their scheduled time
9. Any other rules will follow those set forth by the NFHS (National Federation of State High School Associations).
10. Any questions or issues that arise throughout the tournament must be addressed IMMEDIATELY with the tournament director or site supervisor.

Ball Size: 5th and 6th grade teams may use the 28.5" basketball. If by MUTUAL agreement, 5th and 6th grade teams may use the regulation 29.5" basketball.

4 Game Guarantee: All registered teams will play 4 games.

3-Team Pools: The following tiebreaker will be used to determine place of finish:

1. Number of wins
2. Head to head result
3. Point differential
4. Points allowed
5. Points scored
6. Coin flip

4-Team Pools: A 4-team pool can have no pool play ties as first game winners play each other and first game losers play each other. So the place of finish is determined by:

- Winner of both games is 1st place
- Winner of first game and loser of second game is 2nd place
- Loser of first game and winner of second game is 3rd place
- Loser of both games is 4th place.

Note: 4-team pools within an 8-team division are different and use Round Robin play to determine pool finish. In the event of a tie in one of these pools then the 3-Team Pool Tiebreakers listed are used.